



# ISH

**A TOURING PUPPET  
SHOW CREATED IN  
FULFILLMENT OF AN MFA  
PUPPET ARTS DEGREE AT  
THE UNIVERSITY OF  
CONNECTICUT**

**GENEROUSLY SUPPORTED BY THE  
MARK FAMILY FOUNDATION AND  
THE CONNECTICUT SEA GRANT**

"The point of the narrative is to acquire understanding and through understanding, expand one's compassion for the situations of others. Lacking any of the all-consuming and very understandable pessimism that accompanies adulthood, Cooper's work prizes childlike wonderment above pointed criticism of culture or snarky in-jokes for adults. The viewer gets a respite from the world and its problems."

-David Bernabo, Recital Magazine

## CONTACT

Felicia Cooper

5704931209

[www.feliciatmcooper.com/ish](http://www.feliciatmcooper.com/ish)

[felicia.cooper@uconn.edu](mailto:felicia.cooper@uconn.edu)

### COVID-19 RESTRICTIONS

All CDC guidelines are strictly adhered to. See attached file for more information.

## ABOUT THE SHOW

A whale of a time and a (very) loose homage to New England's own Moby Dick: If Ishmael was a hyper curious eleven-year-old girl and the whale was a little friendlier. With the help of her stuck submarine, Ish explores perspective, a maker's approach to creative problem solving, and our relationship to ocean ecology. Join us underwater for shadow puppets, object performance, and three dimensional cantastoria as we search for a whale from right where we are.

## THEMES

Ish is a 45-minute puppet show using technology as performance and performance as technology. Using a maker's approach to creativity, this story is filled with creative problem solving and shifting perspectives. We want to encourage kids to use their imagination, take a step back, and try on new ideas! **Suitable for kids 6-11, this performance uses shadow puppets from an overhead projector, object performance in a suitcase, and original music from Juliana Carr.** Calling on traditional performance techniques updated with new technology, this kick in the pants to Melville will spark curiosity in kids and parents alike.

## WORKSHOP OPTIONS AND EDUCATION

For an additional price, tickets to a live, online puppet-building workshop will be available.

CT Core Standards addressed include

- Social, Emotional and Intellectual Habits
- Conservation and Ecology
- Maker and Growth Mindset

## KEY FEATURES AND THEMES

- Shadow puppets
- Object performance
- Original Music
- Creative problem solving
- Perspective and Imagination
- Isolation
- Courage



# Technical Information

**Technical Contact:** Felicia Cooper, 5704931209, felicia.cooper@uconn.edu

**Company on tour:** Felicia Cooper

**Vehicles/Travel:** Hyundai Sonata, one bicycle with cart. A place to lock bike and cart is required.

**Freight:** set, props, puppets, etc, travel with performer.

**Arrival Time at Venue:** with COVID set up, ninety minutes prior to showtime. If seating restrictions are already clear, one hour is required.

**Breakdown Time:** one hour. Parking and bike lock close to the performance site is strongly preferred.

**Venue Requirements:** *Ish* is designed for a family audience with children ages 6 and older, with a maximum audience of 100.

**Stage Requirement:** A minimum of 10x8x8 feet of clear space. We are equipped to adapt to a variety of outdoor spaces, but audiences are best seated at a higher level or wider than the stage.

**We require an available electrical outlet for the show's duration.**

**Run Time:** 40 minutes, with 15 minute talk back for 55 minutes

**Set Details:** One self contained submarine set comprised of flats, one table, one block

**Lighting:** Performer travels with lighting for evening shows, otherwise show must be performed in shade to accommodate overhead projector

**Operation:** Sound and lights are run by performer from onstage

**Permissions:** *Ish* is an original script with original characters and music.

**Risk Assessment:** There is no undue risk associated with this performance-see COVID safety procedures for further information.



[www.feliciatmcooper/ish](http://www.feliciatmcooper/ish)